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## QUICK FACTS

- Developer: Geeked-Out Games
- Release Date: November 10, 2021
- Platforms -- mobile
  - iOS & Google Play
- Website: [www.geekedoutbasketball.com](http://www.geekedoutbasketball.com)
- Price: free with in-app purchases
  - Single Game Mode is free
  - Season + Tournament Mode Upgrade: \$4.99
- Direct any inquiries to: [jamie@geekedoutgames.com](mailto:jamie@geekedoutgames.com)

## GAMEPLAY FEATURES

- Easy-to-learn but difficult-to-master gameplay that's optimized for mobile.
- Full customization of training, game plans, lineups, in-game adjustments and more.
- Full tracking of stats, standings, national rankings and conference leaders.
- Amazing sound effects put you in the middle of the action.
- Earn 'Geek Points' based on your strategic coaching accumen.

## THE ULTIMATE BASKETBALL STRATEGY GAME

Finally a basketball game that challenges your grasp of coaching and strategy instead of your button-mashing ability.

Geeked-Out Basketball is a deeply immersive text-based hoops sim game designed specifically for your mobile device.

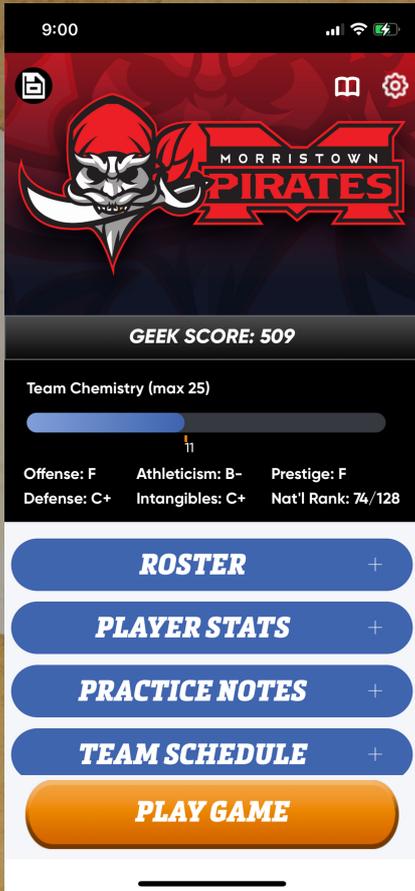
You choose to lead 1 of 8 programs from our hypothetical high school basketball conference and put your coaching skills to the test. Each team has a roster of 12 players and each player has 12 attributes that determine his level of talent and unique skillset.

Your training decisions determine which skills your players develop. You set game plans for each matchup. And you watch your games unfold live where you can make real-time adjustments to your strategy.

Keep it simple in Single Game mode, or play through the grind of a full season in Season Mode. You can also play Tournament Mode if you simply want the challenge of coaching in a high-stakes postseason atmosphere.

1 coach, 12 players and 1,000 little decisions to hoist the trophy.

# Screenshots



# THE TEAMS



- A nationally-renowned private school known as a basketball factory. Bentley-Truman's reputation allows them to recruit some of the best players in the country.

- **Unique Strength: Top-Shelf Talent**



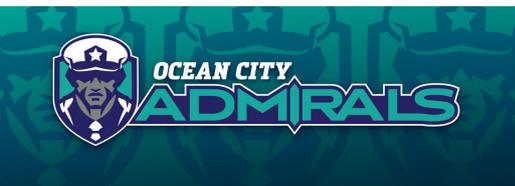
- A tough blue-collar school whose teams typically win by physically beating down their opponents. Lancaster features a trio of talented seniors who provide outstanding leadership.

- **Unique Strength: Muscle & Defense**



- A high-energy group who plays the game at a frantic pace. Four Corners is a well-conditioned team who has the stamina to run a lot of fast breaks and full-court press.

- **Unique Strength: Hustle & Attitude**



- The wealthiest school in the conference. Ocean City's kids love to shoot the rock -- and that's it. They're a one-dimensional team -- but they're very good at that one dimension.

- **Unique Strength: Sharpshooter Galore**



- Morristown doesn't have any superstar players, but they play excellent team basketball. They're a highly malleable group who is extremely responsive to coaching -- both good & bad.

- **Unique Strength: Disciplined & Coachable**



- A highly-touted academic private school. Little York's players are very intelligent which allows them to pick up on opposing teams' tendencies faster and adjust accordingly.

- **Unique Strength: Wicked Smart**



- Xavien features three talented freshmen who, if developed properly, could make this team a force to be reckon with. But if these kids aren't coached properly, their play can be erratic.

- **Unique Strength: Youthful Exuberance**



- South Lancaster are the true underdogs of the conference. If a coach can get these kids to buy into a system and believe in themselves, they could shock the world.

- **Unique Strength: "Us vs The World" Mentality**

# PLAYER ATTRIBUTES

**Ronnie Rozier (#32)**



JUNIOR  
6'6" / 222lbs

SC	SH	ID	OD	PS	BH
109	29	90	7	29	81
RB	AG	ST	ND	IQ	FT
92	48	121	11	47	32

Training Changes

**DONE**

- **Scoring (SC):** Ability to put the ball in the hoop on short & mid-range shots.
- **Shooting (SH):** Ability to shoot the rock from long range -- particularly 3-pointers.
- **Inside Defense (ID):** The ability to defend near and around the basket.
- **Outside Defense (OD):** A player's ability to guard the perimeter.
- **Passing (PS):** Ability to effectively pass the ball.
- **Ball Handling (BH):** Ability to dribble & avoid committing turnovers.
- **Rebounding (RB):** Technical proficiency in boxing out and getting good rebounding position.
- **Agility (AG):** Measure of a player's quickness & footwork..
- **Strength (ST):** Simply put, how strong a player is.
- **Endurance (ND):** Indicates how well-conditioned each player is.
- **Basketball IQ (IQ):** The best measure of a player's intangibles.
- **Free Throw Shooting (FT):** A player's effectiveness at the charity stripe.

\*Deeper descriptions available at [geekedoutbasketball.com](http://geekedoutbasketball.com), or via the game's in-app help pages..

# ADDITIONAL INFO

## GAME INNOVATION ROADMAP

The current version (V1) of Geeked-Out Basketball is infinitely challenging & re-playable. But we also have a long-term roadmap in place that we're confident early adopters of the game will be excited to help mold. Future features include Dynasty Mode (currently being fast-tracked), NFT-Functionality, Visual Gameplay, Multiplayer and more.

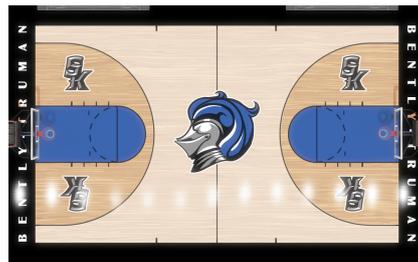
\*You can see the full innovation roadmap on [www.geekedoutbasketball.com](http://www.geekedoutbasketball.com)

## CREDITS

- Game engine development & gameplay design: Jamie Davies
- Artwork: Chris Betancourt
- Front-end development & database management: CCS Technologies
- UI/UX design: Major Oni
- Sound design: Antonio Aguirre

## PERMISSION/DISCLAIMER

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## ABOUT THE FOUNDER

Jamie Davies worked in corporate America for 19 years, leading marketing for brands in gaming, sports & tech including Xbox, Gatorade and Samsung.

In 2019 he decided to leave the comforts of the corporate world to develop an indie-game he had been ideating for over ten years. He believes there is a gap in the market for deep-tactical sports strategy games with high-fidelity visuals and seamless gameplay on mobile -- and Geeked-Out Basketball is his genesis launch..

He learned to code in the Python programming language, built the Geeked-Out Basketball game engine, and sourced amazingly talented partners to help him bring his idea to life.

